

T-LEVELS
THE NEXT LEVEL QUALIFICATION



THE
BEDFORD
COLLEGE
GROUP



**T LEVEL DIGITAL PRODUCTION, DESIGN &
DEVELOPMENT
COURSE OVERVIEW**

CITY AND GUILDS T LEVEL TECHNICAL QUALIFICATION IN DIGITAL PRODUCTION, DESIGN & DEVELOPMENT (LEVEL 3)

The T Level Technical Qualification in Digital Production, Design & Development allows learners to gain an understanding of what is needed to work within the digital industry.

This qualification is aimed at learners aged 16-19 years old who wish to work in the digital industry.

A learner who completes this qualification is well placed to develop to full occupational competence with further correct support and training.

T Levels are new courses which will follow GCSEs and will be equivalent to three A Levels. These two-year courses have been developed in collaboration with employers and businesses so that the content meets the needs of industry and prepares learners for work.

In the first year, students will study a digital common core, before specialising in digital production, design and development in Year 2. The second aspect of the course will be a work placement where the student will gain on-the-job technical skills relevant to their course. As part of the course they will be set a work-based project which will allow them to apply the knowledge and skills they have gained. This work placement will be a minimum of 45 days.

YEAR 1 CORE CONTENT

The core content relates to the whole route, and the pathway that the Technical Qualification covers. This breadth of content will help to ensure students are able to apply their knowledge, understanding and skills in a variety of contexts and for a variety of different purposes.

The core content is divided into different elements and skills, all of which indicate the relevant knowledge and understanding of concepts, theories and principles relevant to all occupations within building services engineering. This could include, where appropriate, assessment of knowledge and understanding relevant to the route and the pathway.

ELEMENTS OF CORE KNOWLEDGE

- **Computer programme specific problem solving**
- **Introduction to programming**
- **Emerging issues and impact of digital**
- **Digital Environments**
- **Use of data with digital technologies**
- **Legislation and regulatory requirements**
- **Security**
- **Business context**



YEAR 2 - OCCUPATIONAL SPECIALIST CONTENT

In the second year, students will undertake their chosen pathway. Specialist content is structured into different **occupational specialisms**. They ensure students develop the knowledge and skills necessary to achieve a level of competence needed to enter employment in their occupational specialism, and are organised around **'performance outcomes'** that indicate what the student will be able to do, as a result of learning and applying the specified knowledge and skills.

The occupational specialism our college offers within this course are:

- **Digital Production, Design & Development**



DIGITAL PRODUCTION, DESIGN & DEVELOPMENT

The digital production, design and development pathway requires that all students who choose this specialism complete 750 hours in industry placement. These additional hours are essential to enable the student to meet the requirements of the industry and gain sufficient occupational experience to be a competent employee in the digital sector. This will ensure students meet all of the full and relevant criteria, at the appropriate level. In this case, students must demonstrate full competence rather than threshold competence and the additional hours are to support this.

While completing the placements, the students will be gaining the skills and knowledge expected of a practitioner working in the sector. They will cover the following performance outcomes.

PERFORMANCE OUTCOMES

- **Analyse a problem to define requirements and acceptance criteria, aligned to user needs.**
- **Design, implement and test software.**
- **Change, maintain and support software.**
- **Create solutions in a social and collaborative environment.**
- **Discover, evaluate and apply reliable sources of knowledge.**
- **Apply ethical principles and manage risks in line with legal and regulatory requirements when developing software.**

INTRODUCING T-LEVEL PLACEMENTS: A GATEWAY TO TALENT AND GROWTH

T-Level placements are more than just a work experience opportunity—they are a direct pathway for introducing the next generation of skilled talent into your business. These placements allow students to immerse themselves in the workplace, contributing fresh perspectives while gaining valuable hands-on experience.

At The Bedford College Group, we don't see this as a standalone opportunity. Upon successful completion of a T-Level placement, we are perfectly positioned to transition students into apprenticeships, enabling them to continue their career journey within the placement. This seamless progression ensures that employers benefit from a workforce that is not only familiar with your business but also eager to grow and develop within your industry.

Our mission is to offer more than just education; we aim to create meaningful career pathways. By partnering with us, you'll have access to a continuous pipeline of enthusiastic, well-prepared talent ready to meet the evolving needs of your sector.

The Bedford College Group wants to be your trusted talent partner —working alongside you to identify, develop, and nurture the future of your workforce. Together, we can build a journey that transforms students into valuable employees and supports your business in achieving its long-term goals.



CONTACT US

If you would like to offer an industry placement and want to find out more information or how to proceed, please contact our Business Development team



01234 291747



training@bedford.ac.uk



bedfordcollegegroup.ac.uk